

Metallics + Color

- add solid color adjustment layer
- use a layer mask to add color in specific area
- use channels to add original highlights (lights get selected, darks do not get selected)
- select the channel with the largest contrast
- duplicate that channel
- hit (cmd+l) to adjust levels for this channel and make it darker, to make highlights stand out
- click selection icon at the bottom of the channels panel to select the highlights
- go back to layers
- add new layer on top of layer stack
- with highlight selection still in place, fill with white (shift+delete)
- right click on layer, create a clipping mask

- to change color, click on solid color adjustment layer color
- add a Gaussian Blur to the solid color adjustment layer to blur or make a precise selection
- refine color adjustment mask