

## Removing a Tattoo

- Removing a tattoo
- make a new layer
- spot healing brush tool
  - mode = normal
  - type: content-aware
  - sample all layers
- use the spot healing brush to remove the tattoo
  
- make a new layer
- brush tool
  - opacity = 100%
  - flow = 20%
- use a large brush
- sample a copy color
- use a little of the brush tool a possible
- sample another copy color and another and another, to get highlights, mid tones, and shadows
  
- make a new layer
- marquee tool to make a box around the area that you want to add texture
- fill 50% grey, blend = overlay
- filter —> add noise
  - adjust scale
  - uniform
- transform layer as needed make the skin texture the correct scale
- filter —> gaussian blur
  - low amount of blur
- filter —> stylize —> emboss
  - height = low
  - adjust other sliders as needed
- create a layer mask
- use mask to limit the layer to show only over the tattoo